

Seasoned UX designer and frontend web engineer with **10 years of experience** working in hybrid roles. Strong skills in UI layout design and web technologies with a background in HCI and CS.

Skills

Web

HTML5 / CSS3
JavaScript (ES6+)
React (proficient)
Typescript (proficient)
Angular, Vue.js, jQuery (familiar)
Responsive web design
Cross-browser compatibility
Cross-device compatibility
CMS (WordPress & others)
Version control (Git)
CSS Preprocessors (SASS, LESS)
Accessibility (WCAG & ADA)

Design

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Figma
Wireframing / Prototyping
Visual & User-Centered Design
Typography
Graphic Design
Iconography
Design Systems
UX Writing (familiar)

Certifications

Coursera

Front-End Developer
Professional (Meta)
UX Design Professional (Google)

Udemy

The Complete JS Course
JS: Understanding the Weird Parts
Advanced CSS and SASS
UX & Web Design Master Course

Education

University of California, San Diego (2010-2014)

BS, Human Computer Interaction
(Cognitive Science)
Minor, Computer Science
Web Publishing Certificate

Experience

UX Engineer, Google (Search)

March 2020 - June 2024 | Mountain View, CA

- **Design token lead for the Search Design System:** maintain a comprehensive library of >1000 tokens spanning across reference, system, and component types.
- **Oversaw component architecture reviews** 2x/week with cross-functional UX partners to discuss eng and Figma specs, ensuring **adherence to a11y and i18n**.
- Contributed to over 10 UI components for the design system in Storybook and React, accelerating the prototyping process for UX engineers.
- **Mentored a team of six designers** in building out our catalog of 30+ components and prefabs that follow our Superglue design language.
- Led the component token cleanup project to resolve misalignments between Carbon/code/design, resulting in a **30% reduction of tokens within the codebase**.
- **Representative of the Durable Naming Working Group**, which develops UX writing guidelines for component identity and establishes naming conventions.
- **Founded the Token Review group** to integrate and systemize tokens across mobile/desktop, light/dark, Discover/iGA/AGA, successfully resolving ~8 bugs/week.

Web Developer & Digital Designer, Aaryn.com

May 2013 - March 2020 | Freelance (Remote)

- Launched customized, **large-scale responsive websites for 40+ clients**.
- Produced deliverables for print work/publications, graphic design, layout design, site content, and photographic components.

UI/UX Designer & Web Engineer, Afero

November 2015 - September 2019 | Los Altos, CA

- **Sole web and applications designer** for internal and external Tools applications.
- **Built the 2017 CES launch website** (15+ pages, fully-responsive and interactive).
- **Created a global library of precoded UI components** to reduce engineering time.
- Designed hi-lo fidelity mockups, outlined user flows, analyzed product usability and evaluated client feedback, implemented code with Github/JIRA.

Front End Developer, Netskope (Web UI Team)

October 2014 - October 2015 | Los Altos, CA

- **Led the “UI 3.0” project**, a complete redesign of the company’s product site.
- Independently facilitated changes in architecture, UX flow, and layout aesthetics.
- **Set company-wide standards** for code organization/implementation and styling.
- Restructured CSS code base to remove legacy issues and redundancies, thereby **condensing code volume by half**.

Web Designer/Developer, Evan Web Design

February 2013 - October 2014 | San Diego, CA

- Diagnosed design issues and engineered solutions based on client specifications, usability, IA, web standards, and SEO.
- Customized theme templates and maintained existing websites, notably “The Little Bath” project, an e-commerce site featuring **45 handcoded HTML/CSS pages**.